

# Autocad 2015 Training Manual

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AutoCAD® 2015 Update for AutoCAD® 2013/2014 Users - Rev 1. 0 Student Guide Ascent 2014-03-25 The AutoCAD 2015 Update for AutoCAD 2013/2014 Users training guide teaches the new and enhanced features introduced in the AutoCAD(r) 2014 and 2015 software. Topics covered range from general improvements and command enhancements to 3D modeling and collaboration enhancements. Among the many changes in this new release are the general interface components including: New Tab, interface color scheme, tab and panel enhancements, Autodesk 360 collaboration, Model Space Viewports, and Help. There are several updates to commands, such as Hatch, Array, Erase, Arcs, Polylines, Offset, and various 3D tools, such as 3D Model import file types, Presspull, Point Clouds, and creation previews. The main topics include: Interface enhancements Command enhancements including Hatch, Array, Offset, Arc, Layers, and Polyline Layout and Model Space viewport enhancements Enhanced 3D Model Import file type list Various 3D command enhancements Point Cloud enhancements Customization updates in the Cloud Design Feed palette Autodesk Exchange enhancements Direct access to Autodesk 360 (Cloud) Content Explorer enhancements AutoCAD 2019 Training Guide Sagar Linkan 2019-09-20 Complete training guide of AUTOCAD 2019 Key features Building accurate, scalable 3D models for design reference Using parametric tools to make "e;smart"e; drawing Discover How to create and shape your world Modeling surfaces with 3D mesh to create faces and new textures Drawing curves with polyline and spline, and

applying solid fills Description This book is short, lively and based on real platform. Using real-world and imagined examples, it takes the reader through content designing process explaining everything along the way. Projects have been explained in a step-by-step manner with the commands along with a lot of new features. What will you learn AutoCAD, drawing Tools-ellipse, polygon, hatch. Parametric constraints, geometric, dimensional constraints. Usage of AutoCAD,3D modeling,3D surface & Mesh. Coordinate System with Line command. Various Annotations Text, angular, Arc length, quick dimension. Who this book is for Students of Polytechnic Diploma Classes- Computer Science/ Information Technology Graduate Students- B.Arch,B.tech. Master Class Students-Msc (CS/IT)/ MCA/ M.Phil, M.Tech, M.S. Industry Professionals- Preparing for Certifications. Table of contents1. Introduction to AutoCAD 20192. Overview3. Draw tools4. Modify Tools5. Annotation6. Inquiry7. Parametric8. Setting & Option9. 3D Modeling & View10. 3D Modify Tools11. 3D Surface & Mesh12. New Features Introduced In AutoCAD 201913. 2D Practice Drawings About the authorLinkan Sagar has done B.Tech from UPTU, Lucknow. His book AutoCAD Training Guide was much appreciated and opted in the AutoCAD technology. He has extensively worked on various other software's like Solidworks, Catia, Staad-pro and Revit. He is having wide Industry exposure. He has worked on and successfully delivered more than 18 major and over 100 mini live projects. He is currently associated with one of US Based MNC Company.His Linkedin profile: [linkedin.com/in/linkan-sagar-4b16a7a7](https://www.linkedin.com/in/linkan-sagar-4b16a7a7) Nisha Gupta is pursuing B.Sc from Delhi. She is having wide Industry exposure, worked on and successfully delivered many live projects.

AutoCAD 2018 Tutorial First Level 2D Fundamentals Randy Shih 2017-05 The primary goal of AutoCAD 2018 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2018 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2018. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2018, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field

of Computer Aided Engineering.

AutoCAD 2015 and AutoCAD LT 2015 Essentials Scott Onstott 2014-04-21 Step-by-step instructions for the AutoCAD fundamentals AutoCAD 2015 Essentials contains 400 pages of full-color, comprehensive instruction on the world's top drafting and architecture software. This 2015 edition features architectural, manufacturing, and landscape architecture examples. And like previous editions, the detailed guide introduces core concepts using interactive tutorials and open-ended projects, which can be completed in any order, thanks to downloadable data sets (a especially useful feature for students and professionals studying for Autodesk AutoCAD certification). Unlike many other guides, which are organized around conceptual themes or task categories, AutoCAD 2015 Essentials takes a start-to-finish approach that mirrors how you will work with the program in the real world. Starting with basic 2D drawing and progressing through organizing objects with groups and blocks, creating and editing text, and 3D modeling, the process you'll learn in this book is ready to take to work. Inside, each chapter follows an intuitive structure: Quick discussions of concepts and learning goals Hands-on drafting tutorials for active learning and confidence building Open-ended projects to reinforce new drafting skills Downloadable end files, so you can check your work AutoCAD 2015 Essentials is great for professionals and students who need to quickly and effectively learn the most common features of 2D and 3D design. With over 12 years of experience teaching and writing about this formidable design program, Scott Onstott provides you with everything you'll need to leverage the full capabilities of AutoCAD.

Proceedings of the 5th International Conference on Industrial Engineering (ICIE 2019) Andrey A. Radionov 2019-11-30 This book highlights recent findings in industrial, manufacturing and mechanical engineering, and provides an overview of the state of the art in these fields, mainly in Russia and Eastern Europe. A broad range of topics and issues in modern engineering are discussed, including the dynamics of machines and working processes, friction, wear and lubrication in machines, surface transport and technological machines, manufacturing engineering of industrial facilities, materials engineering, metallurgy, control systems and their industrial applications, industrial mechatronics, automation and robotics. The book gathers selected papers presented at the 5th International Conference on Industrial Engineering (ICIE), held in Sochi, Russia in March 2019. The authors are experts in various fields of engineering, and all papers have been carefully reviewed. Given its scope, the book will be of interest to a wide readership, including mechanical and production engineers, lecturers in engineering disciplines, and engineering graduates.

AutoCAD 2021 Tutorial First Level 2D Fundamentals Randy Shih 2020-07 The primary goal of AutoCAD 2021 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This

text covers AutoCAD 2021 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2021. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2021, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering. Video Training Included with every new copy of AutoCAD 2021 Tutorial First Level 2D Fundamentals is access to extensive video training. The video training parallels the exercises found in the text and is designed to be watched first before following the instructions in the book. However, the videos do more than just provide you with click by click instructions. Author Luke Jumper also includes a brief discussion of each tool, as well as rich insight into why and how the tools are used. Luke isn't just telling you what to do, he's showing and explaining to you how to go through the exercises while providing clear descriptions of the entire process. It's like having him there guiding you through the book. These videos will provide you with a wealth of information and bring the text to life. They are also an invaluable resource for people who learn best through a visual experience. These videos deliver a comprehensive overview of the 2D tools found in AutoCAD and perfectly complement and reinforce the exercises in the book.

AutoCAD 2020 Tutorial First Level 2D Fundamentals Randy Shih 2019-06 The primary goal of AutoCAD 2020 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2020 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2020. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2020, the better

you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering. Video Training Included with every new copy of AutoCAD 2020 Tutorial First Level 2D Fundamentals is access to extensive video training. The video training parallels the exercises found in the text and is designed to be watched first before following the instructions in the book. However, the videos do more than just provide you with click by click instructions. Author Luke Jumper also includes a brief discussion of each tool, as well as rich insight into why and how the tools are used. Luke isn't just telling you what to do, he's showing and explaining to you how to go through the exercises while providing clear descriptions of the entire process. It's like having him there guiding you through the book. These videos will provide you with a wealth of information and bring the text to life. They are also an invaluable resource for people who learn best through a visual experience. These videos deliver a comprehensive overview of the 2D tools found in AutoCAD and perfectly complement and reinforce the exercises in the book.

AutoCAD 2015 3D Modeling Munir Hamad 2015-08-04 This book provides new and seasoned users with step-by-step procedures on creating and modifying 3D models, working with cameras and lights, assigning materials to objects, rendering, and printing. Unlike many AutoCAD competitors, it uses both metric and imperial units to illustrate the myriad tools for this popular application. Use the companion DVD to set up drawing exercises and projects and see all of the book's figures including color. AutoCAD 2015 3D Modeling includes 50 "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of full projects (architectural and mechanical) from beginning to end, without overlooking any of the basic commands and functions in AutoCAD 2015. Features: Provides new and seasoned users with step-by-step procedures on creating and modifying 3D models in both metric and imperial units DVD can be used to set up in-text drawing exercises and projects and to see the book's figures in color eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at [info@merclearning.com](mailto:info@merclearning.com).

AutoCAD 2015 3D Modeling Munir Hamad 2015-02-20 This book provides new and seasoned users with step-by-step procedures on creating and modifying 3D models, working with cameras and lights, assigning materials to objects, rendering, and printing. Unlike many AutoCAD competitors, it uses both metric and imperial units to illustrate the myriad tools for this popular application. Use the companion DVD to set up drawing exercises and projects and see all of the book's figures including color. AutoCAD 2015 3D Modeling includes 50 "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of full projects (architectural and mechanical) from beginning to end, without overlooking any of

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Mastering AutoCAD 2016 and AutoCAD LT 2016 George Omura 2015-05-11  
The bestselling AutoCAD reference, with all new bonus video content Mastering AutoCAD 2016 and AutoCAD LT 2016 is a complete tutorial and reference, helping you design accurately and efficiently while getting the most out of the AutoCAD 2016 software. Concise explanations and focused examples strengthen your understanding of AutoCAD concepts, while step-by-step instruction and hands-on projects help you develop the skills you need for real-world projects. This new edition covers the latest AutoCAD capabilities, and gives you access to videos demonstrating crucial techniques. The companion website provides all of the project files necessary for the tutorials, and features additional video tutorials and other bonus content. You'll start with the basics of AutoCAD drafting, and gradually build your skills to an advanced level as you learn 3D modeling and imaging. Whether you're preparing for the Autodesk certification or just want to be an AutoCAD guru, this book provides the comprehensive information you need. Get acquainted with the AutoCAD 2016 interface and drafting tools Work with hatches, fields, tables, dynamic blocks, solid fills, and more Build an accurate, scalable 3D model of your design for reference Customize your AutoCAD and integrate it with other software Packed with expert tips, tricks, techniques, and tutorials, Mastering AutoCAD 2016 and AutoCAD LT 2016 is your essential guide to get up to speed quickly.

Tutorial Guide to AutoCAD 2020 Shawna Lockhart 2019-06  
Tutorial Guide to AutoCAD 2020 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides you through all the important commands and techniques in AutoCAD 2020, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and you are asked to apply what you've learned by completing sequences on your own. A carefully developed pedagogy reinforces this cumulative-learning approach and supports you in becoming a skilled AutoCAD user. Tutorial Guide to AutoCAD 2020 begins with three Getting Started chapters that include information to get readers of all levels prepared for the tutorials. The author includes tips that offer suggestions and warnings as you progress through the tutorials. Key Terms and Key Commands are listed at the end of each chapter to recap important topics and commands learned in each tutorial. Also, a glossary of terms and Commands Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural

problems.

Revit 2019 Architecture Linkan Sagar 2019-09-19 Training Guide

**DESCRIPTION** A Basic book about Autodesk Revit Architecture 2019 in which Revit Architecture and its advanced version is explained in step by step. This book carries a lot, if you are starting Revit Architecture for the first time. This book is extremely simple to understand and will enlighten you with the fundamentals of Revit Architecture; you can easily learn Revit as it is a basic step-by-step book. The main objective of writing this book is to make students enthusiastic about learning the concepts of Revit. **KEY FEATURES** Each command is explained in a simple and understandable manner Step-by-step explanation Practical knowledge rather than theoretical knowledge Covers all the modules of Revit 2019 architecture **WHAT WILL YOU LEARN** Revit , its history, its usage Workspace, Revit shortcut, its Properties and Project Browser Revit Architecture Model text with set work plane Structural beam, Structural column Link Revit, Link IFC, Decal Type Project Information, Project Parameters, Project Unit **WHO THIS BOOK IS FOR** Mechanical engineers and designers, automobile engineers, product designers. **Table of Contents** 1. Revit Introduction 2. Overview 3. Architecture 4. Structural 5. Insert 6. Annotate 7. Manage 8. Modify 9. Massing & Site 10. View

AutoCAD 2015 Beginning and Intermediate Munir Hamad 2015-02-28 This book

is the most comprehensive book you will find on AutoCAD 2015 - 2D Drafting. Covering all of the 2D concepts, it uses both metric and imperial units to illustrate the myriad drawing and editing tools for this popular application. Use the DVD to set up drawing exercises and projects and see all of the book's figures in color. AutoCAD 2015 Beginning and Intermediate includes over 100 exercises or "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of three projects (architectural and mechanical) from beginning to end, without overlooking any of the basic commands and functions in AutoCAD 2015.

**Features:** Covers only the basics and uses both metric and imperial units to illustrate the myriad tools for this popular application DVD can be used to set up in-text drawing exercises and projects and to see the book's figures in color Helps you to prepare for the AutoCAD Certified Professional exam Instructor's resources available for use as a textbook

Mastering AutoCAD for Mac George Omura 2010-11-09 The Best Resource on

the Market for Learning AutoCAD for Mac software! This comprehensive Autodesk Official Training Guide has everything you need to quickly become proficient with every aspect of Autodesk's new AutoCAD for Mac software. Award-winning author George Omura, whom most CAD designers know and respect from his all-time bestselling Mastering AutoCAD books, now applies his legendary AutoCAD expertise, approachable style, and thorough Mastering coverage to Mastering AutoCAD for Mac. You'll quickly and efficiently build skills, whether you're just beginning or are already a seasoned AutoCAD user.

Teaches you to design and draft using AutoCAD for Mac Helps you quickly master basic, intermediate, and advanced skills Covers using hatches, fields, and tables effectively; manipulating dynamic blocks and attributes; rendering 3D views with lighting and materials; exploring parametric modeling; transforming 2D drawings into 3D renderings; and more Provides step-by-step instruction and exercises, as well as real-world examples and case studies Functions as both a detailed tutorial and also a one-stop, stand-alone reference Mastering AutoCAD for Mac is also an Autodesk Official Training Guide The world's best AutoCAD resources—George Omura and the Mastering AutoCAD series from Sybex—are now available to help you master AutoCAD for Mac.

Mastering Autodesk Revit Architecture 2013 Phil Read 2012-07-03 Learn BIM the Revit Way Revit is Autodesk's industry-leading Building Information Modeling (BIM) software, and this Autodesk Official Training Guide thoroughly covers core Revit topics such as modeling, massing, sustainability, and more. It also brings you up to speed on advanced techniques such as using Revit in the cloud and how to go direct to fabrication. Organized by real-world workflows, this book covers the interface, templates, worksharing, modeling and massing, visualization techniques for different industries, sustainability, roofs and floors, stairs and railings, documentation, and much more. This Autodesk Official Training Guide teaches you how to use the leading BIM software and also serves as a study aid for Autodesk's Certified Associate and Certified Professional exams Organized according to actual workflows, the book begins with an explanation of key BIM concepts, familiarizes you with the interface, and then moves into actual application Covers modeling and massing, the Family Editor, visualization techniques for various industries, documentation, annotation and detailing, and how to work with complex walls, roofs, floors, stairs, and railings Companion website features before-and-after tutorial files, so readers can jump in at any point Mastering Autodesk Revit Architecture helps you learn Revit in a context that makes real-world sense.

AutoCAD 2016 for Beginners Cadfolks 2015-04-11 AutoCAD 2015 For Beginners is written to help a complete novice to learn AutoCAD Basics. The Author guides readers to create 2D drawings and 3D models with the help of brief explanations and step-by-step examples. This book starts with the introduction to Microsoft Windows-based user interface, 2D drawings, organizing and reusing data, plotting, and 3D modeling. In addition, there is a separate chapter on 2D Architectural drawings. Table of Contents 1. Introduction to AutoCAD 2. Drawing Basics 3. Drawing Aids 4. Editing Tools 5. Multi View Drawings 6. Dimensions and Annotations 7. Parametric Tools 8. Section Views 9. Blocks, Attributes and Xrefs 10. Layouts & Annotative Objects 11. Templates and Plotting 12. 3D Modeling Basics 13. Solid Editing & generating 2D views 14. Creating Architectural Drawings

Mastering AutoCAD Civil 3D 2012 Richard Graham 2011-06-15 A complete, detailed reference and tutorial for AutoCAD Civil 3D Autodesk's Civil 3D is the

industry-leading civil engineering software, and this authoritative Autodesk Official Training Guide has been completely revised and modernized to offer you a fresh perspective on this powerful engineering package. Packed with new examples, new datasets, and new tutorials, this book shows how elements of the dynamic engineering program work together and discusses the best methods for creating, editing, displaying, and labeling all of a civil engineering project's elements. The book features in-depth, detailed coverage of surveying, points, alignments, surfaces, profiles, corridors, grading, LandXML and LDT Project Transfer, cross sections, pipe networks, visualization, sheets, and project management as well as Vault and data shortcuts. Practical tutorials, tips, tricks, real-world examples and easy-to-follow explanations detail all aspects of a civil engineering project. This Mastering book is recommended as a Certification Preparation study guide resource for the Civil 3D Associate and Professional exams. Features in-depth, detailed coverage of AutoCAD Civil 3D, the enormously popular civil engineering software Shows how elements of the dynamic engineering program work together and discusses the best methods for creating, editing, displaying, and labeling all of a civil engineering project's elements Shares straightforward explanations, real-world examples, and practice tutorials on surveying, points, alignments, surfaces, profiles, corridors, grading, and much more In addition to teaching you vital Civil 3D tips, tricks, and techniques, Mastering AutoCAD Civil 3D will also help you prepare for the Civil 3D 2011 Certified Associate and Certified Professional exams.

Technical Drawing 101 with AutoCAD 2015 Antonio Ramirez 2014-06-11  
Technical Drawing 101 covers topics ranging from the most basic, such as making freehand, multiview sketches of machine parts, to the advanced—creating an AutoCAD dimension style containing the style settings defined by the ASME Y14.5-2009 Dimensioning and Tolerancing standard. But unlike the massive technical drawing reference texts on the market, Technical Drawing 101 aims to present just the right mix of information and projects that can be reasonably covered by faculty, and assimilated by students, in one semester. Both mechanical and architectural projects are introduced to capture the interest of more students and to offer a broader appeal. The authors have also created extensive video training (101 videos, nearly 11 hours total) that is included with every copy of the book. In these videos the authors start off by getting students comfortable with the user interface and demonstrating how to use many of AutoCAD's tools and commands. The videos progress to more advanced topics where the authors walk students through completing several of the projects in the book. The CAD portion of the text incorporates drafting theory whenever possible and covers the basics of drawing setup (units, limits, and layers), the tools of the Draw, Modify, and Dimension toolbars, and the fundamentals of 3D modeling. By focusing on the fundamental building blocks of CAD, Technical Drawing 101 provides a solid foundation for students going on to learn advanced CAD concepts and techniques (paper space, viewports, xrefs,

annotative scaling, etc.) in intermediate CAD courses. In recognition of the diverse career interests of our students, Technical Drawing 101 includes projects in which students create working drawings for a mechanical assembly as well as for an architectural project. We include architectural drawing because our experience has shown that many (if not most) first-semester drafting students are interested in careers in the architectural design field, and that a traditional technical drawing text, which focuses solely on mechanical drawing projects, holds little interest for these students. The multidisciplinary approach of this text and its supporting materials is intended to broaden the appeal of the curriculum and increase student interest and, it is hoped, future enrollments.

Mastering AutoCAD Civil 3D 2016 Cyndy Davenport 2015-08-19 Utilize AutoCAD Civil 3D 2016 for a real-world workflow with these expert tricks and tips Mastering AutoCAD Civil 3D 2016 is a complete, detailed reference and tutorial for Autodesk's extremely popular and robust civil engineering software. With straightforward explanations, real-world examples, and practical tutorials, this invaluable guide walks you through everything you need to know to be productive. The focus is on real-world applications in professional environments, with all datasets available for download, and thorough coverage helps you prepare for the AutoCAD Civil 3D certification exam with over an hour's worth of video on crucial tips and techniques. You'll learn how to navigate the software and use essential tools, and how to put it all together in the context of a real-world project. In-depth discussion covers surveying, alignments, surface, grading, cross sections and more, and instructor support materials provide an ideal resource for training and education. This book will take you from beginner to pro, so you can get the most out of AutoCAD Civil 3D every step of the way. Understand key concepts and get acquainted with the interface Create, edit, and display all elements of a project Learn everything you need to know for the certification exam Download the datasets and start designing right away With expert insight, tips, and techniques, Mastering AutoCAD Civil 3D 2016 helps you become productive from the very beginning.

AutoCAD 2015 and AutoCAD LT 2015: No Experience Required Donnie Gladfelter 2014-06-11 Learn AutoCAD by example with this tutorial-based guide from Autodesk Official Press Whether you are just starting out or an experienced user wanting to brush up on your skills, this Autodesk Official Press book provides you with concise explanations, focused examples, and step-by-step instructions through a hands-on tutorial project that runs throughout the book. As you progress through the project, the book introduces you to the Microsoft Windows-based AutoCAD interface and then guides you through basic commands and creating drawings. A downloadable file is available from the website so that you can compare your work to the author's, and if necessary, start fresh with an intact drawing. Once you've completed the project, you will have proficiency in AutoCAD skills including: Grouping, elevations, and hatches Using text in drawings Dimensioning External references Layouts and printing

Using 3D Author Donnie Gladfelter (aka "The CAD Geek"), is a top-rated trainer at CADD Microsystems and has worked with the Autodesk development team to help shape the product features. He is an AutoCAD Mentor All Star and has been a popular speaker at Autodesk University for more than seven years.

AutoCAD 2017 Tutorial First Level 2D Fundamentals Randy Shih 2016-05 The primary goal of AutoCAD 2017 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2017 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2017. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2017, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering.

Tutorial Guide to AutoCAD 2015 Shawna Lockhart 2014-06-13 Tutorial Guide to AutoCAD 2015 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides readers through all the important commands and techniques in AutoCAD 2015, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and readers are asked to apply what they've learned by completing sequences on their own. A carefully developed pedagogy reinforces this cumulative-learning approach and supports readers in becoming skilled AutoCAD users. Tutorial Guide to AutoCAD 2015 begins with three Getting Started chapters that include information to get readers of all levels prepared for the tutorials. The author includes tips that offer suggestions and warnings as you progress through the tutorials. Key Terms and Key Commands are listed at the end of each chapter to recap important topics and commands learned in each tutorial. Also, a glossary of terms and Commands Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as

architectural problems.

Principles and Practice: An Integrated Approach to Engineering Graphics and AutoCAD 2015 Randy Shih 2014-06-23 Principles and Practices: An Integrated Approach to Engineering Graphics and AutoCAD 2015 combines an introduction to AutoCAD 2015 with a comprehensive coverage of engineering graphics principles. By adopting this textbook, you will no longer need to adopt separate CAD and engineering graphics books for your course. Not only will this unified approach give your course a smoother flow, your students will also save money on their textbooks. What's more, the tutorial exercises in this text have been expanded to cover the performance tasks found on the AutoCAD 2015 Certified User Examination. The primary goal of Principles and Practices: An Integrated Approach to Engineering Graphics and AutoCAD 2015 is to introduce the aspects of engineering graphics with the use of modern Computer Aided Design/Drafting software - AutoCAD 2015. This text is intended to be used as a training guide for students and professionals. The chapters in the text proceed in a pedagogical fashion to guide you from constructing basic shapes to making complete sets of engineering drawings. This text takes a hands-on, exercise-intensive approach to all the important concepts of Engineering Graphics, as well as in depth discussions of CAD techniques. This textbook contains a series of twelve chapters, with detailed step-by-step tutorial-style lessons designed to introduce beginning CAD users to the graphic language used in all branches of technical industry. The CAD techniques and concepts discussed in the text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages, such as Autodesk Inventor.

AutoCAD 2016 Instructor James Leach 2015-04-30 This book is your AutoCAD 2016 Instructor. The objective of this book is to provide you with extensive knowledge of AutoCAD, whether you are taking an instructor-led course or learning on your own. AutoCAD 2016 Instructor maintains the pedagogy and in-depth coverage that have always been the hallmark of the Leach texts. As the top-selling university textbook for almost a decade, the AutoCAD Instructor series continues to deliver broad coverage of AutoCAD in a structured, easy-to-comprehend manner. AutoCAD 2016 Instructor is command-oriented, just like AutoCAD. Chapters are structured around related commands, similar to the organization of AutoCAD's menu system. The sequence of chapters starts with fundamental drawing commands and skills and then progresses to more elaborate procedures and specialized applications. The writing style introduces small pieces of information explained in simple form, and then builds on that knowledge to deliver more complex drawing strategies, requiring a synthesis of earlier concepts. Over 2000 figures illustrate the commands, features, and ideas. AutoCAD 2016 Instructor is an ideal reference guide, unlike tutorial-oriented books where specific information is hard to relocate. Because these chapters focus on related commands, and complete coverage for each command is given in one place, the commands, procedures, and applications are easy to

reference. Tabbed pages help locate tables, lists, appendices, and the comprehensive index. What makes this book unique? In depth coverage of AutoCAD 2016 commands and features Command Tables indicate where to locate and how to start each command TIP markers in the margin provide important tips, notes, reminders, short-cuts and identify what's new Complete chapter exercises with many multi-chapter "REUSE" problems Well suited for a two or three course sequence

Arnold Render Engine Basics Training Book for 3ds MAX Serdar Hakan DÜZGÖREN Preface What is the Arnold Render Engine? What Is Not? You have now got a 1000-page book in which you can find an answer to the question. Welcome to the world of the Arnold Render Engine, with this book you'll have full detailed information about Arnold and be able to create realistic scenes. The Arnold rendering engine, a render engine with a history of quality work, has been used for visual effects in many movies in Hollywood. Yes, a long journey awaits you, be prepared to take your place in this endless world. What Can I Do With the Arnold Render Engine? 1. You Can Prepare Realistic Scenes. 2. You Can Create Super Visual Effects. 3. You Can Model High Quality Characters and Rend them. 4. You Can Prepare High Quality Materials. 5. You Can Create Great Animations. You can be sure that you can make and create more quality and detailed works than many famous render engines on the market. Yes, no more waiting for you to enter the magical world of the Arnold Render Engine right now. Serdar Hakan DÜZGÖREN Autodesk Expert Elite | Autodesk Official Member | Autodesk Int. Moderator | Autodesk Consultant AutoCAD 2015 Tutorial First Level - 2D Fundamentals Randy Shih 2014-05-30 The primary goal of AutoCAD 2015 Tutorial - First Level: 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2015 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. The lessons are further reinforced by the video presentations found on the enclosed multimedia disc. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2015. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2015, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for

exploring and growing in the exciting field of Computer Aided Engineering. Up and Running with AutoCAD 2015 Elliot Gindis 2014-07-04 Get "Up and Running" with AutoCAD using Gindis' combination of step-by-step instruction, examples, and insightful explanations. The emphasis from the beginning is on core concepts and practical application of AutoCAD in architecture, engineering, and design. Equally useful in instructor-led classroom training, self-study, or as a professional reference, the book is written with the user in mind by a long-time AutoCAD professional and instructor based on what works in the industry and the classroom. All basic commands are documented step-by-step: what the student inputs and how AutoCAD responds is spelled out in discrete and clear steps with numerous screen shots Extensive supporting graphics and a summary with a self-test section and topic specific drawing exercises are included at the end of each chapter Fully covers the essentials of both 2D and 3D in one easy-to-read volume New to this Edition: More end-of-chapter exercises from both architecture and engineering disciplines provide practice in applying newly acquired AutoCAD skills All discussions and screen shots updated for the current release of AutoCAD An expanded appendix that discusses the future of AutoCAD, computer aided design and other topics A companion website containing video lectures for each chapter for additional instruction and to make the material easy to follow. Visit [www.vtcdesign.com](http://www.vtcdesign.com)

3D Max 2019 Training Guide Linkan Sagar 2019-09-18 Let Your Creativity travel without moving your feet... DESCRIPTION Book is short, lively and based on practical platforms. Everything has been given step by step by using real-world and imagined examples. It takes the reader through the content design process explaining everything along the way. Welcome to the world of Autodesk 3ds Max, a 3D modeling, animation, and rendering software package developed by Autodesk Inc. It is widely used by architects, game developers, design visualization specialists, and visual effects artists. A wide range of modeling and texturing tools make it an ideal platform for 3D modelers and animators. The intuitive user interface and workflow tools of Autodesk 3ds Max have made the job of design visualization specialists easier. Autodesk 3ds Max 2019 Training guide is a tutorial-based textbook that introduces the readers to the basic features of 3ds Max 2019 created on real world model through tutorials. The textbook caters to the needs of both the novice and the advanced users of the software. This textbook will help you unleash your creativity and help you create simple and complete 3D models and animations. The textbook will help the learners transform their imagination into reality with ease. KEY FEATURES Step by step explanation. Tutorial book using real world example. Easy to Learn and simple to understand. WHAT WILL YOU LEARN 3Ds max, its graphical user interface. Standard, extended primitives. Spline, Nurb curves, object space modifiers. Basic and Advance modelling tools. WHO THIS BOOK IS FOR 3D designer, 3D modular and Interior designer Table of Contents 1. Introduction & Overview 2. Create-Geometry 3. Create-Shape and Basic Tool 4. Modify-Object

Space Modifiers 5. Basic Tools 6. Advance Modeling Tools

**AutoCAD 2015 Instructor James Leach 2015** This book is your AutoCAD 2015 Instructor. The objective of this book is to provide you with extensive knowledge of AutoCAD, whether you are taking an instructor-led course or learning on your own. AutoCAD 2015 Instructor maintains the pedagogy and in-depth coverage that have always been the hallmark of the Leach texts. As the top-selling university textbook for almost a decade, the AutoCAD Instructor series continues to deliver broad coverage of AutoCAD in a structured, easy-to-comprehend manner. AutoCAD 2015 Instructor is command-oriented, just like AutoCAD. Chapters are structured around related commands, similar to the organization of AutoCAD's menu system. The sequence of chapters starts with fundamental drawing commands and skills and progresses to more elaborate procedures and specialized applications. The writing style introduces small pieces of information explained in simple form, and then builds on that knowledge to deliver more complex drawing strategies, requiring a synthesis of earlier concepts. Over 2000 figures illustrate the commands, features, and ideas. AutoCAD 2015 Instructor is an ideal reference guide, unlike tutorial-oriented books where specific information is hard to relocate. Because these chapters focus on related commands, and complete coverage for each command is given in one place, the commands, procedures, and applications are easy to reference. Tabbed pages help locate tables, lists, appendices, and the comprehensive index.

**Mastering AutoCAD Civil 3D 2015 Cyndy Davenport 2014-08-06** The most complete resource for learning AutoCAD Civil 3D Mastering AutoCAD Civil 3D is the ultimate guide to the new standard in civil engineering software. With combined experience in both civil engineering and Autodesk Civil 3D, authors Cyndy Davenport and Ishka Voiculescu guide you through the ins and outs of the program, from the fundamentals to the little-known tricks that make a big difference. The book focuses on real-world applications in professional environments, and presents topics and ideas not found anywhere else. Lessons begin simply, with an overview of the software and interface, and then gradually progress to more complex topics. AutoCAD Civil 3D is the standard software for civil engineering and design. From surveying and mapping, to design, to documentation and analysis, the program offers expanded capabilities and complementary workflows, allowing easy integration with InfraWorks, Revit Structure, and more. The ability to complete a project within a single suite means increased productivity and continuity, which translates into quicker turnaround, better-designed structures, and streamlined project management. The savvy civil engineering professional must be well versed in the program's full functionality as it expands throughout government agencies and private companies. This book features in-depth coverage of topics including: Surveying, points, and alignments Profiles, corridors, and grading LandXML and LDT project transfer Visualization, sheets, and project management The book also features downloadable datasets that enable you to access the lessons most

relevant to your needs, and includes an objectives map to help you prepare for the Civil 3D certification exam. For the civil engineering professional hoping to remain relevant in a changing industry, *Mastering AutoCAD Civil 3D* is the ultimate resource.

Technical Drawing 101 with AutoCAD 2016 Antonio Ramirez 2015-05 Technical Drawing 101 covers topics ranging from the most basic, such as making freehand, multiview sketches of machine parts, to the advanced—creating an AutoCAD dimension style containing the style settings defined by the ASME Y14.5-2009 Dimensioning and Tolerancing standard. But unlike the massive technical drawing reference texts on the market, *Technical Drawing 101* aims to present just the right mix of information and projects that can be reasonably covered by faculty, and assimilated by students, in one semester. Both mechanical and architectural projects are introduced to capture the interest of more students and to offer a broader appeal. The authors have also created extensive video training (120 videos, 15 hours total) that is included with every copy of the book. In these videos the authors start off by getting students comfortable with the user interface and demonstrating how to use many of AutoCAD's commands and features. The videos progress to more advanced topics where the authors walk students through completing several of the projects in the book. The CAD portion of the text incorporates drafting theory whenever possible and covers the basics of drawing setup (units, limits, and layers), the tools of the Draw, Modify, and Dimension toolbars, and the fundamentals of 3D modeling. By focusing on the fundamental building blocks of CAD, *Technical Drawing 101* provides a solid foundation for students going on to learn advanced CAD concepts and techniques (paper space, viewports, xrefs, annotative scaling, etc.) in intermediate CAD courses. In recognition of the diverse career interests of our students, *Technical Drawing 101* includes projects in which students create working drawings for a mechanical assembly as well as for an architectural project. We include architectural drawing because our experience has shown that many (if not most) first-semester drafting students are interested in careers in the architectural design field, and that a traditional technical drawing text, which focuses solely on mechanical drawing projects, holds little interest for these students. The multidisciplinary approach of this text and its supporting materials are intended to broaden the appeal of the curriculum and increase student interest and, it is hoped, future enrollments.

SolidWorks 2019 Training Guide Linkan Sagar 2019-09-19 Designed to provide an insight into the Mechanical Design concept DESCRIPTION The book promises to make you understand and practice the SolidWorks framework. The aim of this book is to take you on a journey to all the phases of SolidWorks.

SolidWorks is an innovative, next-generation industry software that allows you to solve and understand the designing and mechanical problems. SolidWorks uses a technical implementation approach for sketching, surfacing, and sheet metal drafting in an incremental and easy way. The main objective of this book is to

make the reader understand the concepts of design based on practical knowledge rather than theoretical knowledge. KEY FEATURES Each command is explained in a simple and understandable manner Step-by-step explanation Practical knowledge rather than theoretical knowledge Covers all the modules of SolidWorks 2019 WHAT WILL YOU LEARN SolidWorks and its GUI Sketches (Line, Rectangle, Slot, Circle, ARC, Polygon, and Spline) Extrude, Revolved, Swept, Loft, Boundary, Fillet, and Chamfer) Surface (Extruded, Revolved, Swept, Lofted, Boundary, Filled, and Planner) Sheet metal (Base flange/tab, Edge flange, Miter flange, and Hem) Weldments (Structural member, Trim/Extend, End cap, and Gusset) Curves Mold design Drafting Assembly WHO THIS BOOK IS FOR Mechanical engineers and designers, automobile engineers, product designers, heavy vehicle designers. Table of Contents ?1. Introduction and Overview 2. Sketch 3. Features 4. Surface 5. Sheet Metal 6. Weldments 7. Curves 8. Mold Design 9. Assembly 10. Drafting

Tools for Design Using AutoCAD 2015 and Autodesk Inventor 2015 Randy Shih 2014-06-25 Tools for Design is intended to provide the user with an overview of computer aided design using two popular CAD software packages from Autodesk: AutoCAD and Autodesk Inventor. This book explores the strengths of each package and show how they can be used in design, both separately and in combination with each other. What you'll learn How to create and dimension 2D multiview drawings using AutoCAD How to freehand sketch using axonometric, oblique and perspective projection techniques How to create 3D parametric models and 2D multiview drawings using Autodesk Inventor How to reuse design information between AutoCAD and Autodesk Inventor How to combine parts into assemblies including assembly modeling with a LEGO® MINDSTORMS® Education Base Set with TETRIX® kit and a VEX Robot Kit How to perform basic finite element stress analysis using Inventor Stress Analysis Module Who this book is for This book is designed for high school and college age students wanting to learn the fundamentals of computer aided design with AutoCAD and Inventor and how the two can be used together. No prior CAD experience is required.

AutoCAD 2013 and AutoCAD LT 2013 Donnie Gladfelter 2012-06-11 The ideal introductory resource for Autodesk's powerful architectural design software With this hands-on guide, you'll learn how to plan, develop, document, and present a complete AutoCAD project by working on summer cabin--a fun practice project that runs throughout the book. You can follow each step sequentially or jump in at any point by downloading the drawing files from the book's companion web site. You'll also master all essential AutoCAD features, get a thorough grounding in the basics, learn the very latest industry standards and techniques, and quickly become productive with AutoCAD. Features concise explanations, focused examples, and step-by-step instructions for learning AutoCAD and AutoCAD LT with a hands-on project Fully revised for the latest AutoCAD and AutoCAD LT as well as emerging techniques and standards in the industry

Offers the full range of basics such as the AutoCAD interface, basic commands, and creating drawings, and gradually progresses to more advanced topics, including grouping, elevations, hatches, and using text in drawings. Includes a supporting website that contains downloadable tutorial files, so readers can jump in at any point in the book. Introduces dimensioning, external references, layouts and printing, and using 3D AutoCAD 2013 and AutoCAD LT 2013: No Experience Required helps you learn to use AutoCAD and AutoCAD LT with ease and confidence.

**AutoCAD 2015 Beginning and Intermediate** Munir Hamad 2015-08-04 This book is the most comprehensive book you will find on AutoCAD 2015 – 2D Drafting. Covering all of the 2D concepts, it uses both metric and imperial units to illustrate the myriad drawing and editing tools for this popular application. Use the DVD to set up drawing exercises and projects and see all of the book's figures in color. AutoCAD 2015 Beginning and Intermediate includes over 100 exercises or "mini-workshops," that complete small projects from concept through actual plotting. Solving all of the workshops will simulate the creation of three projects (architectural and mechanical) from beginning to end, without overlooking any of the basic commands and functions in AutoCAD 2015.

**Features:** Covers only the basics and uses both metric and imperial units to illustrate the myriad tools for this popular application. DVD can be used to set up in-text drawing exercises and projects and to see the book's figures in color. Helps you to prepare for the AutoCAD Certified Professional exam. Instructor's resources available for use as a textbook eBook. Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at [info@merclearning.com](mailto:info@merclearning.com).

**AutoCAD 2022 Tutorial First Level 2D Fundamentals** Randy Shih 2021-06 The primary goal of AutoCAD 2022 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2022 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of twelve tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2022. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2022, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field

of Computer Aided Engineering. Video Training Included with every new copy of AutoCAD 2022 Tutorial First Level 2D Fundamentals is access to extensive video training. There are forty-six videos with more than five hours of training in total. This video training parallels the exercises found in the text and is designed to be watched first before following the instructions in the book. However, the videos do more than just provide you with click by click instructions. Author Luke Jumper also includes a brief discussion of each tool, as well as rich insight into why and how the tools are used. Luke isn't just telling you what to do, he's showing and explaining to you how to go through the exercises while providing clear descriptions of the entire process. It's like having him there guiding you through the book. These videos will provide you with a wealth of information and bring the text to life. They are also an invaluable resource for people who learn best through a visual experience. These videos deliver a comprehensive overview of the 2D tools found in AutoCAD and perfectly complement and reinforce the exercises in the book.

AUTOCAD 2017 Linkan Sagar 2018-06-01 Description This book carries a lot of information for you, if you are starting AutoCAD for the first time. The book is extremely simple to understand and can enlighten you with the basics fundamentals of AutoCAD. The main objective of this book is to make students passionate about learning the concepts of AutoCAD. The book is divided into Two Parts: Theoretical Practical The projects have been explained in a step by step manner with the commands along with a lot of new features. Table Of Contents: Section 1 - Introduction What is AutoCAD? History of AutoCAD Usage of AutoCAD What is New in AutoCAD 2017? What is Workspace? Section 2 - Overview Welcome screen GUI Overview Mouse use Difference between Command work & Visual work Coordinate system with Line command Zoom and extents Regen Section 3 - Drawing the door Unit Rectangle Offset Osnap Arc Mirror Join Extend Trim Section 4 - Grill Design Grid Snap Pline Ellipse Section 5 - Road & River Layer Spline Mlines Hatch Gradient Revision cloud Mirror Block Insert Text Section 6 - Drawings Circle Copy Move Array Explode Extent Rotate Fillet Align Break Chamfer Divide Measure Section 7 - Parametric constraints Geometric Dimensional Manage Section 8 - Inquiry & Dimensional Smart Dimension List Angle Distance Volume Area Radius Linear Aligned Diameter Arc length Qleader Osnap Setting (Geometric center)

AutoCAD 2015 Tutorial - Second Level: 3D Modeling Randy Shih 2014-07-07 The primary goal of AutoCAD 2015 Tutorial - Second Level: 3D Modeling is to introduce the aspects of computer based three dimensional modeling. This text is intended to be used as a training guide for both students and professionals. The chapters in this book cover AutoCAD 2015 and proceed in a pedagogical fashion to guide you from constructing 3D wire frame models, 3D surface models, and 3D solid models to making multiview drawings and rendering

images. The text takes a hands-on, exercise-intensive approach to all the important 3D modeling techniques and concepts. This book contains a series of twelve tutorial style chapters designed to introduce CAD users to 3D modeling with AutoCAD 2015. Users upgrading from a previous release of the AutoCAD software will also find this text helpful. The basic premise of this book is that the more 3D designs you create using AutoCAD 2015 the better you learn the software. With this in mind each tutorial introduces a new set of commands and concepts, building on previous chapters. By going through this book readers will establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering.

**AutoCAD 2016 Tutorial First Level 2D Fundamentals** Randy Shih 2015-05 The primary goal of AutoCAD 2016 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2016 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2016. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2016, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering.

**Autodesk AutoCAD 2015 Fundamentals** Elise Moss 2014-09-05 Autodesk AutoCAD 2015 Fundamentals is designed to be used during instructor led training in an eight week course. It is an introductory level textbook intended for new AutoCAD 2015 users. This book covers all the fundamental skills necessary for effectively using AutoCAD and will provide a strong foundation for advancement. This textbook applies the use of AutoCAD as it pertains to mechanical drafting. Knowing how to draw a line in AutoCAD is not the same as understanding which line type is required when creating technical drawings. This text not only provides the necessary information to operate AutoCAD 2015 but also provides the skills to use AutoCAD as a tool to work proficiently as a drafter or designer.

